

Hello there!

# Anthony Rodi

Designer & Game Artist

Contact me!  
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About

**Anthony Rodi is a designer and game artist from Toronto, Ontario. Currently working at Cosmic Design and developing independent games.**

Experience

## Current

**Cosmic Design**

[cosmicdesigner.com](http://cosmicdesigner.com)

**Intermediate Designer**

01/2018 - Present

Manages a small team responsible for local, provincial, and national advertising for Live Nation Canada.

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**Thousand Stars Studio**

[thousandstarsstudio.com](http://thousandstarsstudio.com)

**Co-Founder & Lead Designer**

2016 - 2017

Prepared content and visuals for investor presentations, as well as design and development on 3D & VR games / applications.

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**Game:Play Lab**

[ocadu.ca/research/gameplay](http://ocadu.ca/research/gameplay)

**Research Assistant**

2015 - 2016

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**Albedo Informatics Inc.**

[albedoinformatics.com](http://albedoinformatics.com)

**Graphic Designer**

2016

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**Lesley Warren Design Group**

[lwdg.ca](http://lwdg.ca)

**Junior Designer**

2013 - 2014

More about

## Skills

Graphic Design  
UI/UX Design  
Game Design  
Game Development (Unity C#)  
HTML5/CSS

## Tools

After Effects, Illustrator,  
Photoshop, InDesign

Unity, Blender 3D,  
GameMaker Studio 2

Asana, InVision

## Education

Bachelor of Design  
OCAD University  
Digital Media & Games  
2017

Ontario Colleges Advanced Diploma  
Fanshawe College  
Graphic Design  
2013

## Achievements

Featured Work: 'The Passing'  
2017, V/Art Digital Exhibition

Featured Game: 'Powerplant'  
2017, CNE Bit Bazaar

Featured Game: 'Mend'  
2017, Different Games

GUI Award of Excellence  
2013, Fanshawe College